

English

- To use imperative verbs to write instructions.
- To use descriptive devices (similes, adjectives, alliteration) to describe characters and settings.
- To use persuasion to write an advert.
- To write narratives about personal experiences and those of others (real and fictional).
- To imitate and innovate a familiar story.
- To use the progressive form correctly and consistently e.g. he was shouting
- To use apostrophes to mark singular possession in nouns
- To use and understand the grammatical terminology in discussing writing: noun, noun phrase, statement, question, exclamation, command, compound, suffix, adjective, adverb, verb, tense, apostrophe, comma
- To use a range of prepositions (behind, before, above, along)

Mathematics

- To add and subtract any two-digit numbers mentally, or using a practical or written strategy.
- Recognise commutativity and understand how it relates to addition, subtraction, multiplication and division.
- Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.
- Recall the 2, 5 and 10 times tables with greater fluency and begin to recognise the 3 times tables.
- Recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$, and $\frac{3}{4}$ of a length, shape, set of objects or quantity. Recognise simple equivalent fractions.
- To read scales in a range of different contexts (weight, length, capacity, temperature).
- To use mathematical vocabulary to describe position, direction and movement.
- To find different combinations of coins to make an amount and solve problems involving money.
- Compare and order lengths, mass, volume/capacity and record the results using $>$, $<$ and $=$
- To tell and write the time to 5 minute intervals.

Tower Hill Primary School



Curriculum Map

Year 2

Summer Term

History

History of seaside holidays

- To identify period features of seaside holidays, especially relating to clothes worn by children and adults and the entertainment available.
- To identify similarities and differences between seaside holidays then and now.
- To recognise disadvantages of 'olden days' holidays as well as modern holidays.
- To understand that reasons for going on holiday today are different from 100 years ago.
- To make simple deductions from photographs and paintings.

Geography

Seaside features

- To identify physical and human features of a seaside locality.
- To identify similarities and differences between a seaside town and my own town.
- To use aerial photographs and plan perspectives to recognise landmarks

Religious, Personal, Social, Moral and Health Education.

Relationships

- To identify the different members of my family, understand my relationship with each of them and know why it is important to share and cooperate
- To identify some of the things that cause conflict with my friends
- To recognise and appreciate people who can help me in my family, my school and my community

Summer 1

It wasn't like that in our day!

Summer 2

Land Ahoy!



Computing

Powerpoint

- To identify and organise the main ideas of a presentation.
- To insert new slides and choose the layout.
- To pick an appropriate background, font and text colour and to insert and type text into boxes.
- To save my work in a shared folder.

Science

Plants

- To find out and describe how plants need water, light and a suitable temperature to grow and stay healthy
- To observe and describe how seeds and bulbs grow into mature plants

We are Scientists

- To ask simple questions and recognise that they can be answered in different ways.
- To observe closely, using simple equipment
- To perform simple tests and gather and record data to help in answering questions.

Physical Development

Games & Athletics

- To understand principles of attacking and defending.
- To track an opponent and intercept a ball.
- To run quickly and dodge to beat an opponent.
- To develop teamwork skills within game situations.
- To comment on the work of others.
- To jump and land safely and coordinate a run with a jump.
- To throw in a variety of ways and for distance.

Design Technology

Puppets

- Explore and evaluate a range of existing textile products.
- To design a functional and appealing product for a chosen purpose based on simple design criteria.
- Understand how to join fabrics using different techniques.

Fruit Kebabs

- To be able to give opinions and preferences towards different ingredients.
- To understand how to use the cooking equipment safely.
- To design, prepare and evaluate their own recipe.

Art

Natural Sculptures

- To explore a range of materials and processes, including drawing
- To consider how natural materials can be used to create a piece of art.
- To ask and answer questions about the starting points for their work and develop their ideas
- To try out tools and techniques and apply these to materials and processes