**Year 2 Home Learning Menu – Week 11**

**Have a go at as many of the activities as you can. There are 3 Maths and 3 English lessons for you to complete which you will find more details of in the Maths and English Support Packs. You will need to work through the lessons in order. Have a look at the suggested timetable to help you. There are also 3 topic based activities for you to complete which link to the learning you would have completed at school.**

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| Maths task 1 **Problem Solving**This week your Maths learning is focusing on problem solving. Use your understanding of addition and subtraction to tackle the problem of the day! Remember to find all the possibilities! | Maths task 2**Problem Solving**The problem of the day needs you to use the partitioning method you learnt last week. Can you check Sophie’s answers? I think she may need help with her subtracting! | Maths task 3**Problem Solving**Today’s problem needs you to work backwards! Use your addition or subtraction learning to figure out what the starting number was. Can you explain your thinking? |
| English task 1**Imperative Verbs**Read through the PowerPoint presentation on the VLE and website (or it is printed in your pack) to learn about imperative verbs. Then complete the activities in your English pack, identifying and using imperative verbs. | English task 2 **Instructions**Read the example of instructions. Can you identify the key features of instructions? Can you re-order the instructions for brushing your teeth so that they make sense? | English task 3**Instructions**After completing your Design & Technology task, can you write a set of instructions to teach someone how to make your sandwich? Remember to include all the key features, especially imperative verbs.  |
| Topic task 1**Geography**Read through the PowerPoint presentation on the VLE and website (or it is printed in your pack) to remind yourself of physical and human geographical features. Then can you label the physical and human features of a UK seaside location. | Topic task 2**Design & Technology**In the story The Lighthouse Keeper’s Lunch, Mrs Grinling makes Mr Grinling some delicious sandwiches for his lunch. Can you design and make your own scrumptious sandwich? Make sure you use your best chopping, spreading and slicing skills.  | Topic task 3**Science**Somewhere on the vast seven seas, in the depths of the most terrible of all pirate ships a pirate is being held captive and it is your job to save him! Can you design and make a boat to rescue Pirate Pat using materials that float. It also needs to be waterproof to survive the high seas! |
| **Extension tasks:**1. Maths – Can you have a go at some more problems, using your addition and subtraction knowledge?
2. English – Think of your favourite game to play. Can you now write a set of instructions on how to play the game?
3. Topic – Can you research a different seaside town? What physical and human features do you notice it has? How does it compare to the other places you have looked at?
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